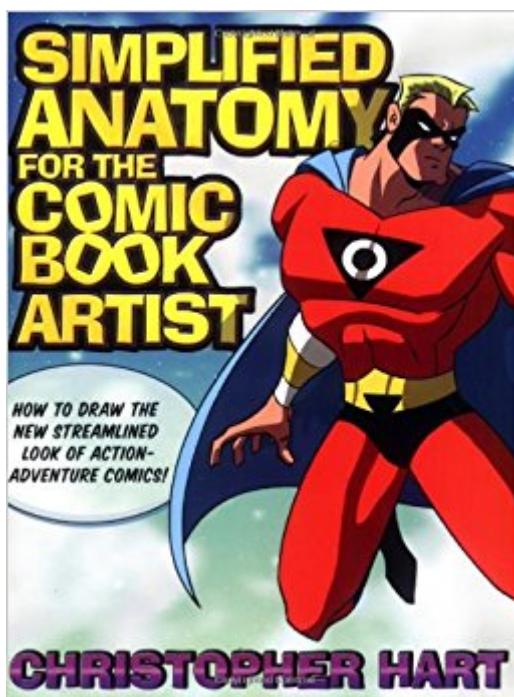


The book was found

Simplified Anatomy For The Comic Book Artist: How To Draw The New Streamlined Look Of Action-Adventure Comics!



Synopsis

Maybe you've noticed. Today's superheroes and action heroes aren't as brawny and muscular as they used to be. In fact, almost all the characters in comic books and on TV have a fresh, new look—simplified, streamlined, edgier, with a hint of anime/cartoon design, and appealing to kids and adults alike. Now Christopher Hart, the superhero of how-to-draw books, has come to the rescue of artists everywhere with *Simplified Anatomy for the Comic Book Artist*. Anatomy has always been a difficult subject, but for this book Hart uses his straightforward approach to show a simpler way. In clear step-by-step illustrations and text, he shows: how to draw streamlined figures in poses; body types and muscles; the mechanics of facial expression; how to know which muscles to eliminate in a simplified drawing; grouping muscles; muscle contours versus bone contours; muscles in classic comic-book poses like flying and punching; and more. Now artist can stop struggling with the fine points of anatomy and start creating modern looking heroes and heroines with help from *Simplified Anatomy for the Comic Book Artist*.

Book Information

Paperback: 160 pages

Publisher: Watson-Guptill (May 15, 2007)

Language: English

ISBN-10: 0823047733

ISBN-13: 978-0823047734

Product Dimensions: 8.6 x 0.6 x 11 inches

Shipping Weight: 1.2 pounds (View shipping rates and policies)

Average Customer Review: 4.5 out of 5 stars 57 customer reviews

Best Sellers Rank: #224,747 in Books (See Top 100 in Books) #38 in Books > Arts & Photography > Drawing > Cartooning > Comics #84 in Books > Arts & Photography > Drawing > Specific Objects #168 in Books > Arts & Photography > Drawing > Figure Drawing

Customer Reviews

CHRISTOPHER HART is the world's bestselling author of drawing and cartooning books. His books have sold more than 7.4 million copies and have been translated into 20 languages. Renowned for up-to-the-minute content and easy-to-follow steps, all of Hart's books have become staples for a new generation of aspiring artists and professionals, and they have been selected by the American Library Association for special notice.

In this amazingly fun book by Christopher Hart, he provides insight on what could be the simplest, yet most energetic art style there is. The animated style made popular by comic great Bruce Tim. The animated style is a great way to learn to draw without feeling overwhelmed. The style works well for comics and animation. I highly recommend this book for any newbie or pro. Christopher Hart makes learning fun and provides amazing content on his site, and on his youtube page.

I've been a clandestine pencil artist all my life. I earned the nickname Xerox in high school because I could draw anything I saw. I decided to turn this into a career. I attended the Art Institute of Atlanta, but didn't graduate. There I learned some technique, but also learned what I needed was experience and exposure to a wider berth or reference material. As a comic book kid I drew with a Mid-90's Marvel comic book style. My departed wife had the great idea for me to turn her into a comic book character. Now that she's gone that idea hasn't left me. She also left me with the greatest comic book writer of the 21st Century, our 6 yr/old son. I'm taking all the joy and the pain of losing Mommy and turning into comic book adventures. While watching cartoons with my son he asked if I could draw like that? The more simplified style he sees on TV. I bought this book as reference, and I'm very glad I did. Not only am I learning a new style, but I'm learning how to translate my old style into this one. In the end making me a better artist.

This book called "SIMPLIFIED ANATOMY FOR THE COMIC BOOK ARTIST" by Christopher Hart certainly lives up to its title. It really shows the most simple way to draw women and men. It shows the easy way to draw faces and bodies, and it especially shows HOW to draw a musclehero. It is an art instruction book really worth having and studying. The only fault I found with it, is that the cartoon women's legs were too long!---- But otherwise, it is an excellent book that all cartoonists should have. Do not miss out on this book, it really teaches.---- Luisa Felix, FelixHoboken@aol.com

This book was included in a purchase I did of several drawing books from various authors/artists. I wanted to experiment with various styles. I felt this book provides a more simplified style for TV animation than pointers for comic book art. You can always take this style and add complexity. Overall I still find this book a valuable item in my drawing book arsenal.

I mostly use this book as a reference to keep myself from drawing every single muscle group. I don't draw in this style per-say, but I do reference it from time to time when I have a brain fart. I also have a couple books about realistic anatomy too, so I do have a bit of knowledge about the human body,

but sometimes I just can't picture certain muscle groups at certain angles and the big pictures and easy going style help me more than super-detailed-hyper-realistic anatomy books do.

great art book

I'm in no way a professional cartoonist. I draw for personal satisfaction. My work is ok best so take my comments in that context. This book is not a step by step instruction on how to draw comic book heroes... It assumes you know the basics and are looking to draw in a more streamlined manner similar to modern action animation being produced today. That being said it does give a lot of great tips and tricks that have really boosted my skills in a short amount of time and I'm not even finished reading the entire book yet. My only reason for giving it 4 stars is that I don't love the authors writing style. I'm a technical person and he obviously isn't one. I wish he was more organized and too the point. But that's a personal preference. He does know what he's doing and he's great at it. But for me I had to dig a little to get the good stuff out but it's there and it works. One note about comments stating the drawing are inconsistent... I have to say I actually like that... Gets your mind working in order to form your own style rather than just copy what you see. It all works for me. I've very tempted to buy more of his books. I have the "Cartoon Cool" book but haven't started reading it. At first glance that one looks good too.

I've enjoyed all of the Christopher Hart's books we've received so far. So nice for my daughter to be drawing super-heroes that are not dressed in suggestive outfits. She is 13 and these books are age appropriate. She uses them every day and her drawing skills are getting better and better.

[Download to continue reading...](#)

Simplified Anatomy for the Comic Book Artist: How to Draw the New Streamlined Look of Action-Adventure Comics! How to Draw Action Figures: Book 2: More than 70 Sketches of Action Figures and Action Poses (Drawing Action Figures, Draw Action Figures Book, How Draw Action Poses, Draw Comic Figures) Blank Comic Book For Kids : Large Print 8.5"x11" 110Pages - 7 Panel Jagged Comic Template - Drawing Your Own Comic Book Journal Notebook (Blank Comic Book) Vol.7: Blank Comic Book (Volume 7) Blank Comic Book : Large Print 8.5 by 11 Over 100 Pages - 6 Panel Jagged Comic Template - Drawing Your Own Comic Book Journal Notebook (Blank Comic ... kids (Blank Comic Book For Kids) (Volume 5) Blank Comic Book For Kids : Create Your Own Comics With This Comic Book Journal Notebook: Over 100 Pages Large Big 8.5" x 11" Cartoon / Comic Book With Lots of Templates (Blank Comic Books) (Volume 7) Comic Book: Blank Comic

Strips: Make Your Own Comics With This Comic Book Drawing Paper - Multi Panels (Blank Comic Books) Blank Comic Notebook : Create Your Own Comics With This Comic Book Drawing Journal: Big Size 8.5" x 11" Large, Over 100 Pages To Create Cartoons / Comics (Blank Comic Books) (Volume 8) Blank Comic Book Make Your Own Comic Book: Create Your Own Comic Strips from Start to Finish (Large Print 8.5"x 11" 120 Pages) (Comic Sketch Book) (Volume 1) How To Draw Anime: The Essential Beginner's Guide To Drawing Anime and Manga (How To Draw Anime, How To Draw Manga, Anime Manga, How To Draw Comics Book 1) 100+ Blank Comic Book Templates: The Blank Comic Book Panelbook with Over One Hundred Different Cartoon Layouts to Create Your Own Comics and Graphic Novels! (Comic Blank Book) How to Draw Manga 2: A Step-By-Step Manga Drawing Tutorial for Beginners! Part II (How to Draw Manga Characters & Scenes) (how to draw, how to draw manga, how to draw anime) Draw in Perspective: Step by Step, Learn Easily How to Draw in Perspective (Drawing in Perspective, Perspective Drawing, How to Draw 3D, Drawing 3D, Learn to Draw 3D, Learn to Draw in Perspective) Comic Sketch Book - Blank Comic Book: Create Your Own Drawing Cartoons and Comics (Large Print 8.5"x 11" 120 Pages) (Drawing comics) (Volume 1) Blank Comic Panel Book: Templates 6 panel layouts 8.5 x 11 inches, 120 Page Draw your own Comics (Comic Drawing strip books) (Volume 4) Comics: Minecraft Steve Vs Herobrine - Herobrine Attacks! (Herobrine, Minecraft ebooks, Diary, funny comics, Comics for kids, comic books Book 1) How To Draw Amazing Manga - Regular Edition: (132 Pages): Step by Step Japanese Comic Art and Anime (How to Draw Comics & Manga Book 5) Drawing for Beginners: How to Draw Sea World, Drawing Comics, Drawing Animals, Drawing Cartoons (how to draw comics and cartoon characters Book 11) One-Person Puppetry Streamlined and Simplified: With 38 Folktale Scripts Draw Faces: How to Speed Draw Faces and Portraits in 15 Minutes (Fast Sketching, Drawing Faces, How to Draw Portraits, Drawing Portraits, Portrait Faces, Pencil Portraits, Draw in Pencil) How to Draw Manga: A Step-By-Step Manga Drawing Tutorial (how to draw, how to draw manga, how to draw anime)

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)